

ANNA VANDERBERG

V I S U A L D E S I G N & A N I M A T I O N

PROFILE INFO

Intermediate visual design artist and animator seeking full time position. Experienced in multiple mediums including video editing, digital illustration, and motion graphics.

SOFTWARE

Adobe Creative Cloud
Maya
Blender
Google Suite
Dragonframe

HARDSKILLS

Video Editing
Digital/ Vector Illustration
Photography/ Photo Editing
Animation: Motion Graphics, 3D, stop motion
3D Modeling

SOFT SKILLS

Communication
Problem Solving
Adaptability
Integrity
Creativity

WORK EXPERIENCE

Visual Designer & Marketer Apr 2022-present Highlight Industries

- Edit film and create motion graphics for promo videos
- Digital illustration marketing materials for trade shows
- 3D modeling of industrial machinery
- Sales Assistant, Data Entry, and Shipping Admin

Muralist 2021 Underground Computers

- Designed and painted murals for commercial properties

Video Producer 2019 UOM Sweetland Center for Writing

- Wrote, filmed, animated, and edited promotional videos
- Developed an interactive database of student projects
- Conducted Surveys for Qualitative Research

Internship 2018-2019 NASA Psyche Inspired

- Wrote, animated, and edited informative videos guided by NASA specialists

Freelance 2018-Present

- Created designs for a variety of clients including Banners, Logos, Paintings, Tattoo Design, and T-Shirts

EDUCATION HISTORY

BFA in Art and Design 2015-2019 University of Michigan

- Minor in Writing

annavb.com 

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